## Modelling and Validation of Concurrent System

## Lab 1: solutions of the exercises on CCS

1. Check, attempting to build derivation trees using the grammar rules, if the following terms are syntactically correct processes.
(a) $a+b .0$ is not a syntactically correct process.

An action by itself is not a process.
(b) $a .0 \mid b .0$

(c) $(a .0 \mid b .0) .0$ is not a syntactically correct process - only actions can prefix processes (there is no sequencial composition of processes).
(d) (new $\tau) \tau .0$ is not a syntactically correct process - only observable action can be hiden and $\tau$ is not an observable action.
(e) $(\tau .0)\{a / \tau\}$ is not a syntactically correct process - only observable action can be substituted and $\tau$ is not an observable action.
(f) $a . \mathbf{0} \mid(b .0+\mathbf{0})$
2. Consider a subway ticket vending machine. Buyers may choose between three kinds of tickets: single, return, or ten tickets carnets.
Clients may pay either with cash or card. Encode the values to pay as the actions singleV, returnV, or carnetV.
The machine allows the client to go back one step, return to the beginning, or terminate the purchase, at any moment.
Implement in CCS:
(a) Customers Alice and Bob, who purchase, respectively, a return ticket with cash and 10 tickets with card. Bob starts by asking for a single ticket but changes his mind before paying.

$$
\begin{aligned}
\text { Alice } & =\overline{\text { return }} \cdot \overline{c a s h} \cdot \overline{\text { returnV }} \cdot \text {.pick. } \mathbf{0} \\
\text { Bob } & =\overline{\text { single. }} \overline{\text { start. }} \overline{\operatorname{ten}} \cdot \overline{c a r d} . \overline{\text { carnet.pick. } \mathbf{0}}
\end{aligned}
$$

(b) A generic client that buys a ticket with card.

Cliente $($ ticket, means, amount $)=\overline{\text { ticket }} . \overline{m e a n s} . \overline{\text { amount }}$. pick. $\mathbf{0}$
(c) Um cliente que compra um bilhete simples com cartão. Cliente $\langle$ single, card, singleV $\rangle$
(d) The vending machine.

$$
\begin{aligned}
\text { Start } & =\text { single.Pay }\langle\text { singleV }\rangle+\text { return.Pay }\langle\text { return } V\rangle+\text { carnet.Pay }\langle\text { carnet } V\rangle \\
\text { Pay }(\text { value }) & =\text { cash.Amount }\langle\text { value }\rangle+\text { cartao.Amount }\langle\text { value }\rangle+\text { start.Start } \\
\text { Amount }(\text { value }) & =(\text { value.pick. } \mathbf{0}+\text { cancel.Pay }\langle\text { value }\rangle)+\text { start.Start }
\end{aligned}
$$

